

	AN812
	MicroBolt
The MicroBolt as an I ² C Slave	10/9/2005

Introduction:

This application notes demonstrates how to use the MicroBolt as an I²C Slave on the I²C serial bus.

Background:

The Philips 2 wire I²C Serial bus is a very popular 2 wire network. Many devices are available that support connection to this serial bus. Since the MicroBolt is based off from a Philips LPC2106 controller, its I²C implementation is highly integrated. For this reason, the MicroBolt can live on the I²C bus with very little user written code since most of the I²C functionality is built into the LPC2106 hardware.

For more information on the Philips I²C Serial bus visit the Philips site: <http://www.semiconductors.philips.com/buses/i2c>

How it works:

This ImageCraft ICCARM demo project utilizes the MicroBolt's I²C serial channel. The MicroBolt is setup as a slave on the I²C bus and its address is set to 10 (0x0A) for this example. All I²C parsing occurs in the I²C interrupt handler. The example code contains an I²C buffer (array of 20 bytes) that can be used for transmitting and receiving. An index points to the buffer allowing the buffer to be incremented or decremented at will.

For I²C slave receive data, 2 packets are used as an example; Packet 'A' and Packet 'B'. In this example, the first byte of an I²C packet will determine which type of packet it is ('A' or 'B'). Each packet has a certain length, so data is ACK'd or NAK'd accordingly.

For I²C slave transmit data, 1 packet is used as an example; Packet 'C'. The first byte sent out to the master will be a 'C'. This packet was defined to be 6 bytes long, so 6 bytes will be sent to the master upon request.

The I²C slave framework of this project allows the user to configure the I²C slave as needed. The I²C buffer, index pointer, and valid states have been properly setup and example packets show a simple I²C slave implementation.

This I²C slave framework has been used and tested on a few different I²C masters. One example master was a 32-bit microprocessor, and the other a serial to I²C adapter connected to a PC. This serial to I²C adapter is readily available from Emicros and can be found here: <http://www.emicros.com/i2c232.htm>. A visual basic driver from Pride Embedded is available for use with this adapter: <http://www.prideembedded.com/>, or you can use a simple terminal emulator session for testing with it.

Program Listing:

```

/*
-----
File Name           : MicroBolt_I2C_Slave.c
Author              : Micromint, Inc.
Copyright           : Copyright © 2005, Micromint, Inc.
Creation Date       : 10/9/05
Version            : 1.00
Spaces per tab      : 2
Description         : Main C file
Revision           : Initial
-----

```

```

/*
-----
/*
-----
Includes
-----
*/

#include <ARM/philips/lpc210x.h>
#include <arm_macros.h>
#include "MicroBolt_I2C_Slave.h"

static unsigned char I2cBuffer[20];
static unsigned char I2cBufferIndex = 0;

/*
-----
Function      :   main
Inputs       :   None
Outputs      :   None
Purpose      :   Main function for system
Author       :   Micromint, Inc.
-----
*/

void main(void)
{
    __DISABLE_INTERRUPT();                // Disable all interrupts

/*
-----
Config MAM
-----
*/
    MAM_CR = 0x00;                        // Turn MAM off (default)
    MAM_TIM = 0x04;                       // Set flash timing to 4 clock cycles

    MAM_CR = 0x02;                        // Fully enable the Memory Acceleration Module

/*
-----
Config PLL and CCLK
-----
*/
    SCB_PLLCFG |= 0x23;                   // Set to 59 MHz (0x03 is multiply value of 4)
    SCB_PLLCON |= 0x01;                   // Enable the PLL
    SCB_PLLFEED = 0xAA;                   // Shadow register copy to enable changes
    SCB_PLLFEED = 0x55;                   // in PLLCON and PLLCFG

/*
-----
Config PCLK
-----
*/
    SCB_VPBDIV = 0;                       // Peripheral clock is 1/4th Processor clock which equals 14.7456 MHz

/*
-----
Configure VIC
-----
*/
    VICVectAddr0 = (unsigned)pll_isr;      // Assign the PLL lock ISR vector address
    VICVectCntl0 = INTERRUPT_CHANNEL_FOR_PLL; // Assign the VIC address to the actual interrupt
    VICIntEnable = INTERRUPT_ENABLE_FOR_PLL; // Enable the interrupt

    VICVectAddr1 = (unsigned)I2c_ISR;      // Assign the I2C ISR vector address
    VICVectCntl1 = INTERRUPT_CHANNEL_FOR_I2C; // Assign the VIC address to the actual interrupt
    VICIntEnable = INTERRUPT_ENABLE_FOR_I2C; // Enable the interrupt

/*
-----
Config GPIO
-----
*/

```

```

*/
PCB_PINSEL0=0x00000050;           // Setup with ICCARM App builder - MicroBolt_I2C.bcf (I2C)
PCB_PINSEL1=0x55400000;           //                                     (Secondary JTAG pins)

GPIO_IODIR |= MICROBOLT_LED;       // Setup MicroBolt LED as output
GPIO_IOCLR=0xffffffff;             // Clear all pins to start with

/*
|-----|
| Config I2C |
|-----|
*/
I2C_I2SCLH=100;                    // I2C clock
I2C_I2SCLL=100;
I2C_I2ADR= 0x00000014;              // Address 10 (0x0A << 1)
I2C_I2CONSET=0x00000044;           // Setup flags

__ENABLE_INTERRUPT();              // Enable all interrupts

/*
|-----|
| Start of application |
|-----|
*/

while(1)                            // Do this forever
{
}

/*
|-----|
| Function      : pll_isr |
| Inputs       : None |
| Outputs      : None |
| Purpose      : Once PLL has locked, connect it and use for system clock |
| Author       : Micromint, Inc. |
|-----|
*/

#pragma interrupt_handler pll_isr

void pll_isr(void)
{
    SCB_PLLCON |= 0x02;              // Connect the PLL
    SCB_PLLFEED = 0xAA;              // Shadow register copy to enable changes
    SCB_PLLFEED = 0x55;              // in PLLCON and PLLCFG
    VICIntEnClear = PLL_CLR;         // Disable the PLL interrupt, not needed anymore
    VICVectAddr = VIC_ACK;           // Acknowledge Interrupt
}

/*
|-----|
| Function      : I2c_ISR |
| Inputs       : None |
| Outputs      : None |
| Purpose      : I2C interrupt and command processing |
| Author       : Micromint, Inc. |
|-----|
*/

#pragma interrupt_handler I2c_ISR

void I2c_ISR(void)
{
    See ImageCraft ICCARM demo project for the rest of the code
}

```