

RTC-320

RTC series Microcontroller
using the DALLAS 80C320

Technical Manual

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Occasionally in this manual we refer to other manufacturers' products. Such references do not constitute an endorsement of these products, but are included for the purpose of illustration or clarification. We do not intend such technical information and interface data to supersede information provided by individual manufacturers.

Table of Contents

Section	Description	Page
	Notices	i
	Warranty Information	ii
1.0	MICROCONTROLLER EVOLUTION	1
2.0	80C320 PIN DESCRIPTION	2
3.0	RTC-320 EXTERNAL ADDRESSING SPACE	3
4.0	RTC-320 MEMORY DEVICE CONFIGURATION	4
4.10	SRAM SIZE (U9) (JP6)	4
4.20	EPROM SIZE (U8) (JP9, JP10, JP11)	5
4.30	DEFINING DATA AND CODE SPACE (JP1)	6
5.0	EXTERNAL CODE SPACE (JP2)	7
6.0	RESETTING THE RTC-320 (J2)	7
7.0	RS-232 COMMUNICATIONS (JP8, JP3, JP4)	8
8.0	RS-485 COMMUNICATIONS (JP7 & T1)	10
9.0	VERTICAL-STACKING EXPANSION HEADER (JP16 & JP15)	11
10.0	POWER SUPPLY REQUIREMENTS (T2) & ADDITIONAL I/O	12
10.10	A/D CONVERTOR (J1)	13
10.20	8255 PIA (JP5)	15
11.0	SUGGESTED JUMPER CONFIGURATIONS	17
12.0	SOFTWARE-GETTING STARTED	18
13.0	MON-320	20
13.10	Command Summary	20
13.20	80C320 Register & Bit Names	21
13.30	BLINKY debug demo program for use with MON320	23
14.0	RTC-320 SCHEMATICS	26
15.0	RTC-320 SILKSCREEN	29
16.0	RTC-320 PARTS LIST	30

MICROCONTROLLER EVOLUTION

The 8031 microcontroller is probably the most widely used core for embedded processing in the industry. It's price/performance ratio as a general purpose controller helps to keep it a popular choice for even new designs. It is not surprising that manufacturers have based many of today's newer processors on the 8031 core. While adding bells and whistles may make the newer parts more desirable, many designers are looking for faster processing. Dallas Semiconductor has made the first real improvement to the 8031 core by reducing the number of clock cycles necessary per instruction cycle to four (vs. twelve).

This factor of 3 increase in speed using the same crystal allows the user's original object code to execute up to 150% faster. (Some instructions execute at less than 3 times as fast but none fewer than 1.5 times.) The maximum crystal frequency has been elevated as well. The 33MHz upper limit is triple again over 11MHz standard. Fast programs will now literally scream.

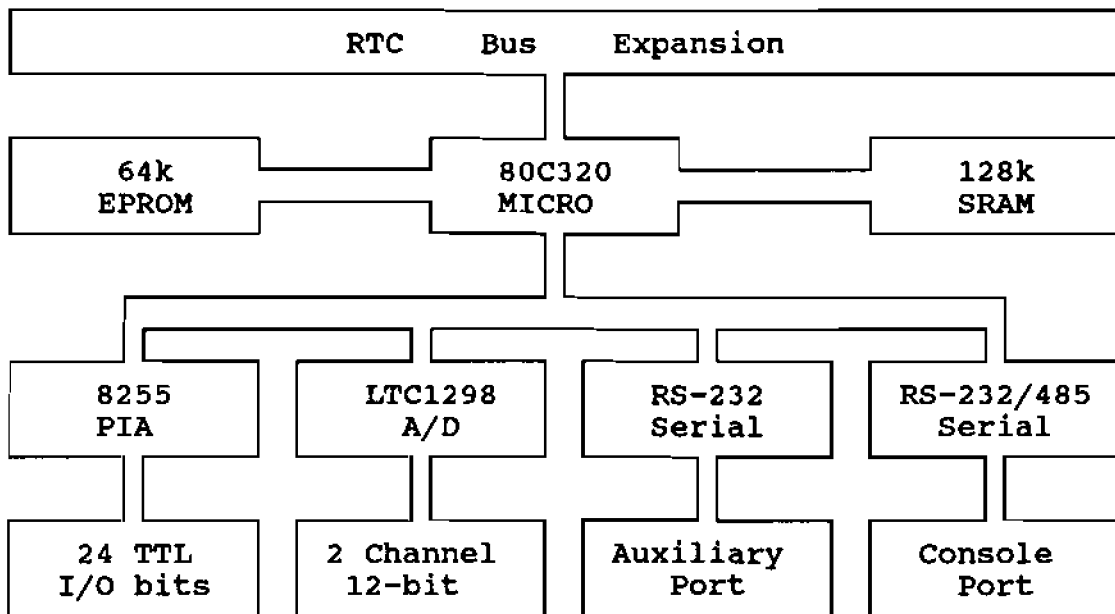
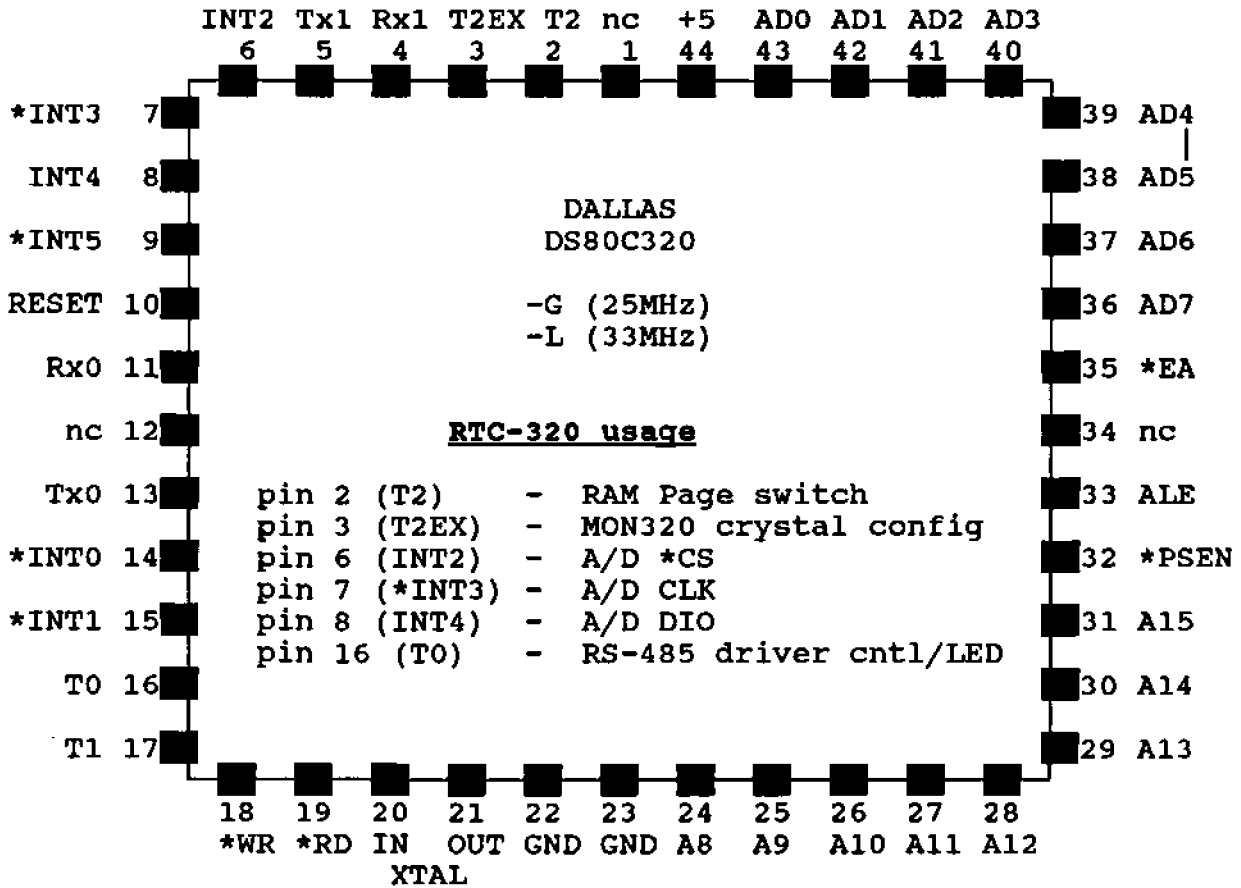
What does this do to the I/O devices connected? As far as external CODE space is concerned, installed devices (EPROMs) must comply with the timing specifications based on the crystal speed and glue logic delays. DATA space devices (SRAMs and peripheral chips) need NOT be upgraded if the user selects the appropriate number of 'Stretch Cycles' (WAIT states) which are added to the access times of the MOVX instructions. The number of stretch cycles are dynamically alterable to allowing the user complete control.

Crystal speed	CODE space	DATA space (default)
22.1184MHz	100nS	150nS
33.1776MHz	55nS	100nS

The RTC-320 is a plain-brown-wrapper 80C320 controller that is optimized with the most requested I/O on-board for minimal configuration applications. While the RTC-320 may be perfect for most single board applications, it does contain the RTC expansion bus for adding on those special bits of I/O which might be necessary for your specific application. If that special I/O isn't available as a standard expansion board, it can be easily added to an RTC prototyping expansion board.

The RTC system measures only 3.5 inches square and uses vertical stacking connectors for I/O expansion. The RTC-320 processor board contains the 80C320 processor, EPROM and RAM memory, address decoding and buffering, 24-bits of parallel I/O, a 2-channel 12-bit A/D convertor, and two RS-232 serial ports (one alternately available as RS-485. Each vertically stacked expansion board only increases the system height by 3/4 inch.

80C320 PIN DESCRIPTION

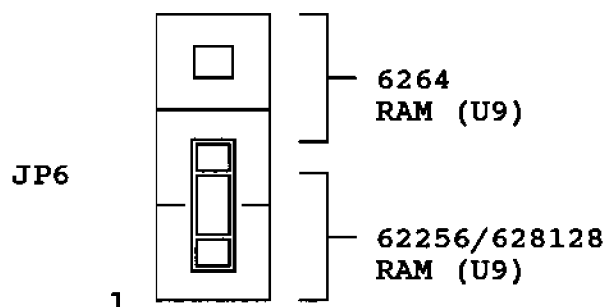


RTC-320 Block Diagram

RTC-320 Memory Device Configuration

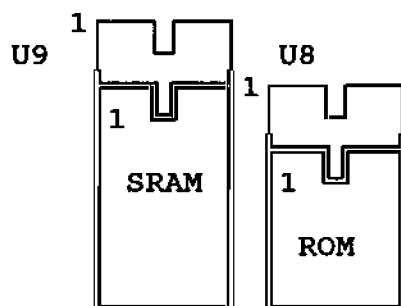
SRAM SIZE

The RTC-320 provides IC sockets for two memory devices. Socket U9 has been designated as the SRAM position and U8 as the EPROM position. SRAMs from 8k to 128k by 8 may be used in the RTC-320, however the user must know how much memory is installed and access only that area because the RAM will wrap around and be duplicated in multiple address blocks. Only one jumper needs to be placed to configure the SRAM socket U9 for your SRAM chip, JP6.



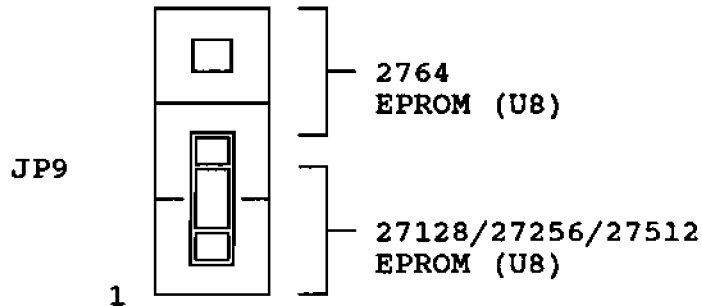
SRAM size configuration jumper JP6 is shown configured for 628128 (128kx8) SRAM.

NOTE: smaller memory devices should be lower justified in IC sockets.

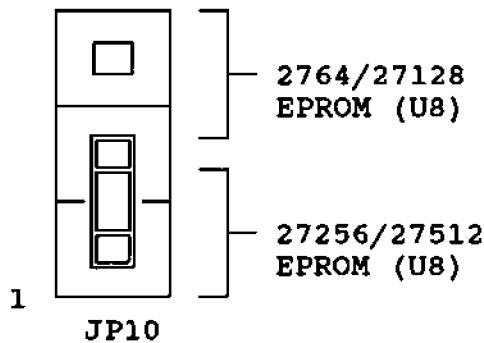


EPROM SIZE

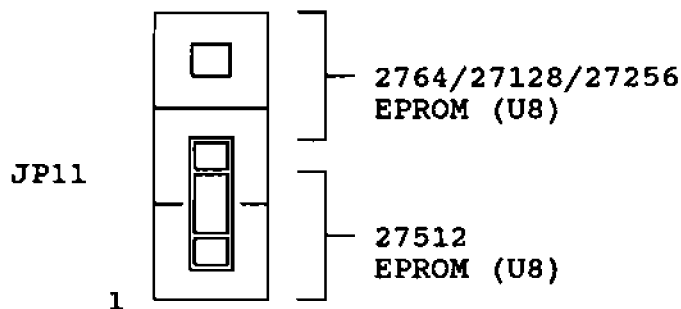
Four different size EPROMs may be used in the RTC-320 ROM socket U8. As with the RAM, EPROMs smaller than 64k will continually wrap around and be duplicated in multiple address blocks. Three jumpers need to be placed to configure the EPROM socket U8 for your EPROM chip; JP9, JP10, and JP11.



The EPROM configuration jumper JP9 is shown configured for a 27512.



The EPROM configuration jumper JP10 is shown configured for a 27512.



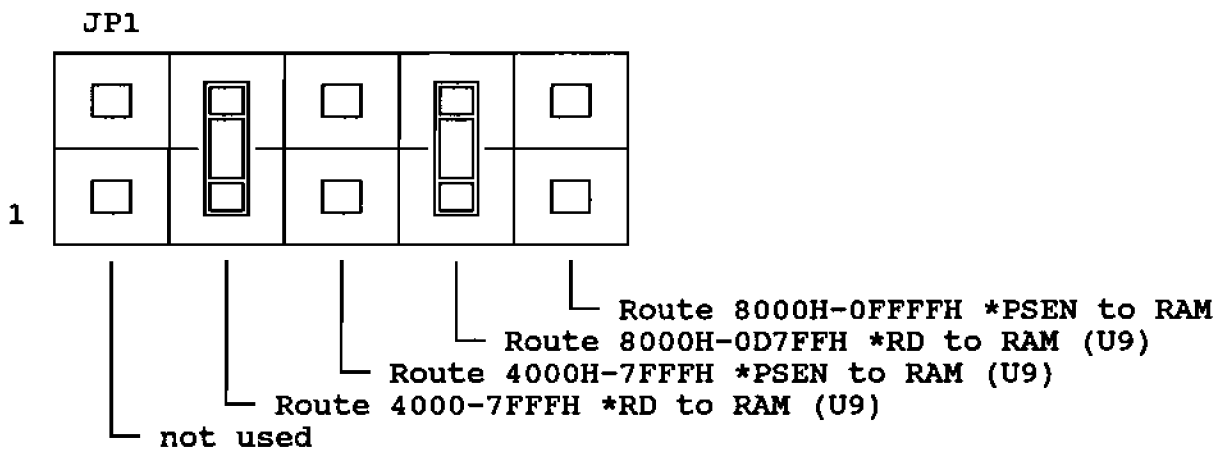
The EPROM configuration jumper JP11 is shown configured for a 27512.

Defining DATA and CODE Space

The 64k address space is divided into three areas: 0000H-3FFFH, 4000H-7FFFH, and 8000H-FFFFH. The first area (first quadrant) is permanently separated into non-overlapping DATA and CODE spaces. Any access to CODE space (*PSEN 0000H-3FFFH) goes to the U8 EPROM socket and any access to DATA space (*RD *WR 0000H-3FFFH) goes to the SRAM socket.

The second area 4000H-7FFFH (second quadrant) can be configured as either overlapping or non-overlapping DATA and CODE spaces. The *PSEN (CODE read) line can be directed toward either the SRAM or the EPROM allowing a code fetch for execution from either device. The *RD (DATA read) line can be directed toward either device as well (although, this may not make logical sense to you).

The third area 8000H-FFFFH (third and fourth quadrants) can be configured as either overlapping or non-overlapping DATA and CODE spaces. The *PSEN (CODE read) line can be directed toward either the SRAM or the EPROM allowing a code fetch for execution from either device. The *RD (DATA read) line can be directed toward either device as well (although again, this may not make logical sense to you).

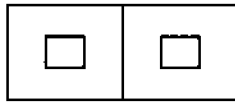


JP1 is shown configuring all *RD signals to RAM and all *PSEN signals to EPROM. This separates the DATA and CODE spaces providing non-overlapping spaces (64k [potential] DATA space and 64k [potential] CODE space).

EXTERNAL CODE SELECTION

The 80C320 microcontroller requires *EA (pin 31 on the microcontroller) to be pulled down to a logic low level. This instructs the processor to start executing machine language code starting at address 0000H (CODE space).

JP2

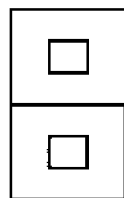


Enable External EPROM CODE at 0000H

JP2 shows the microcontroller enabled for external code execution

RESETTING THE RTC-320

Power-ON reset of the RTC-320 board occurs whenever power reaches approximately 4 volts. Manual reset is accomplished by momentarily shorting the pins of J2 together or connecting a normally open push button switch to J2 and pressing it.



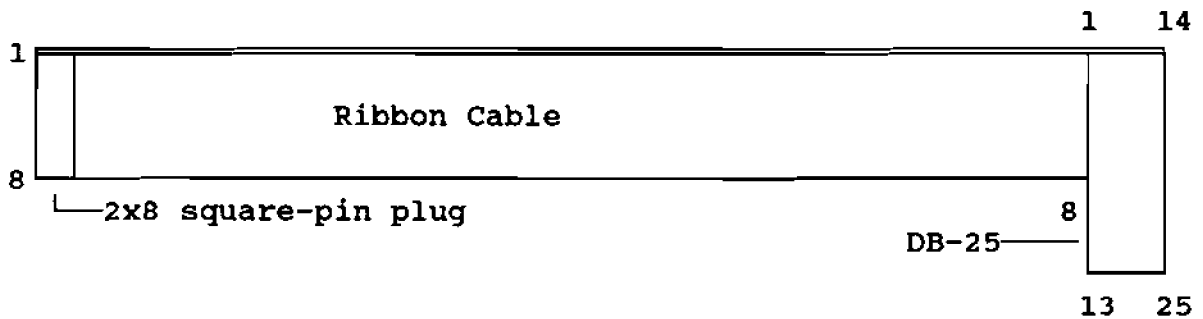
Momentarily 'short' pins to RESET board

J2

Use J2 for connecting a normally open push button switch as an external system RESET.

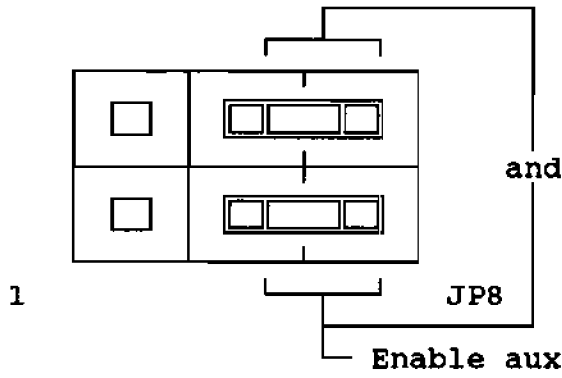
RS-232 COMMUNICATIONS

The 80C320 contains two full-duplex serial channels. TTL-level serial signals are converted to ± 10 -volt RS-232-compatible signals by U6, the MAX232 device. A 16-lead flat ribbon cable made with a DB-25 at one end (for connection to DTE terminal device and a 16-pin dual row plug header (connection to the RTC-320) will permit serial communication. The console port is available through JP4 and the auxiliary port is available through J3.



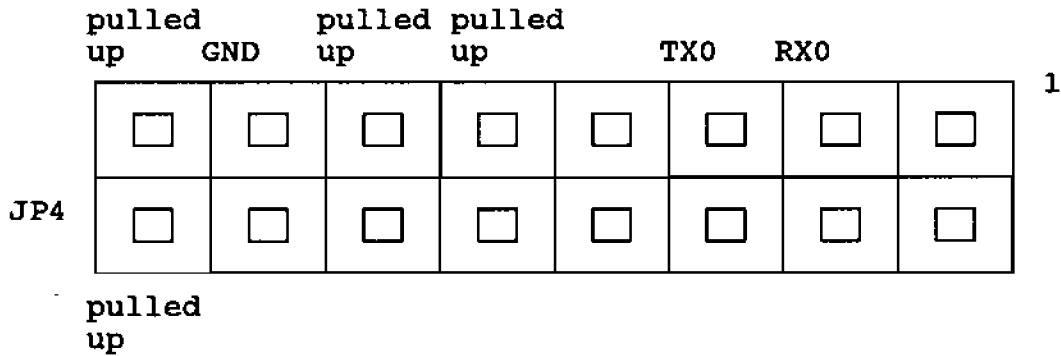
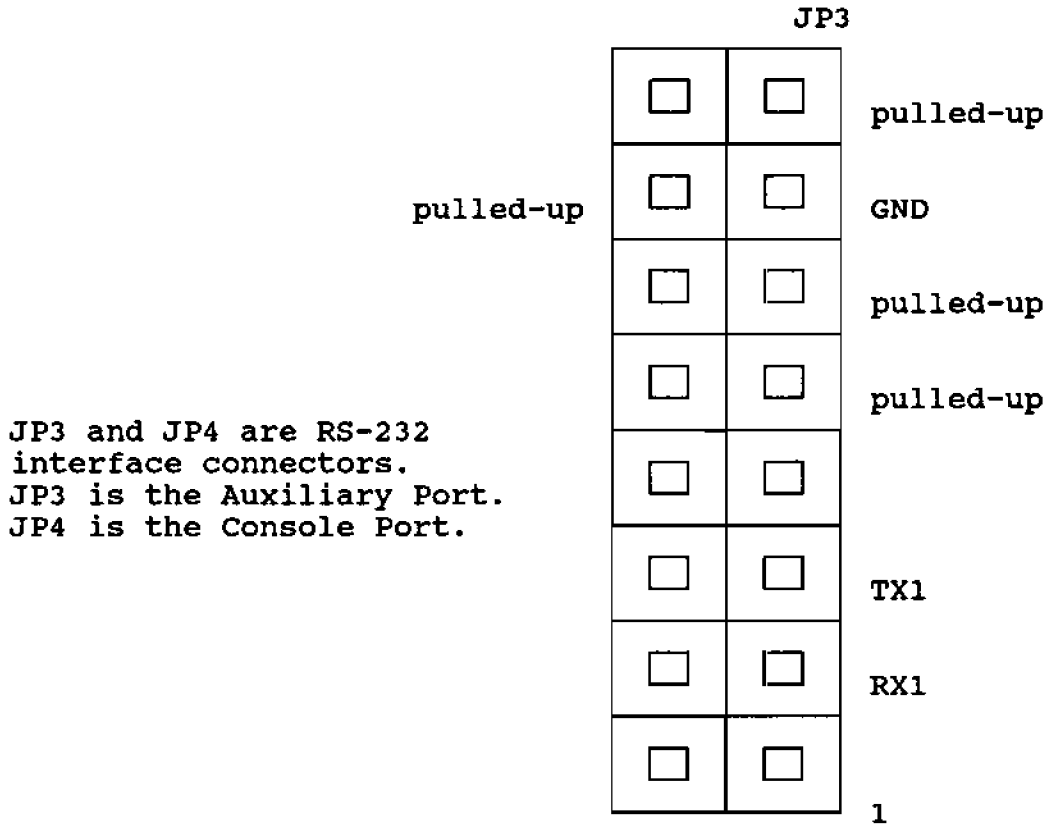
Cable required for RS-232 communications

To eliminate unwanted noise on the RX input to the processor, remove the unused 75176 line driver chip. (U4)



JP8 must have both jumpers installed as shown to enable the auxiliary serial port.

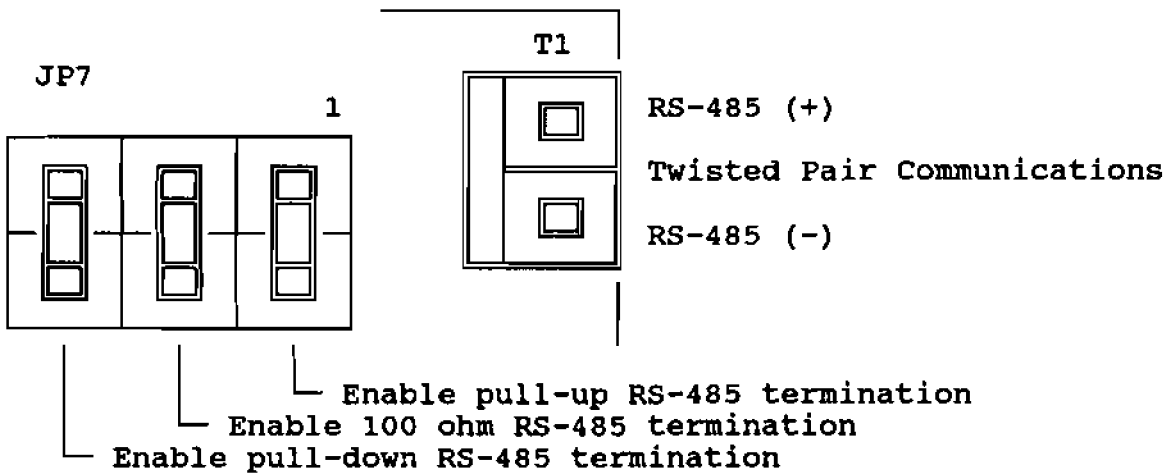
Enable auxiliary RS-232 for 80C320



RS-485 COMMUNICATIONS

RS-485 communications over a single twisted pair can include multiple (up to 32) devices. Since each device can transmit and receive, certain protocols must be adhered to to prevent message collision. The simplest being "listen to the line and transmit only if free". (The protocol you use will depend on the application and is beyond the scope of this manual.) JP7 enables a termination resistor across the twisted pair and should be installed only on the microcontrollers located at the extremes of the twisted pair (one at each end.) If low power operation is of great concern and the RS-485 is not being used, current consumption can be reduced by removing the 75176. (Actually the 75176 should be removed whenever RS-485 is NOT being used.)

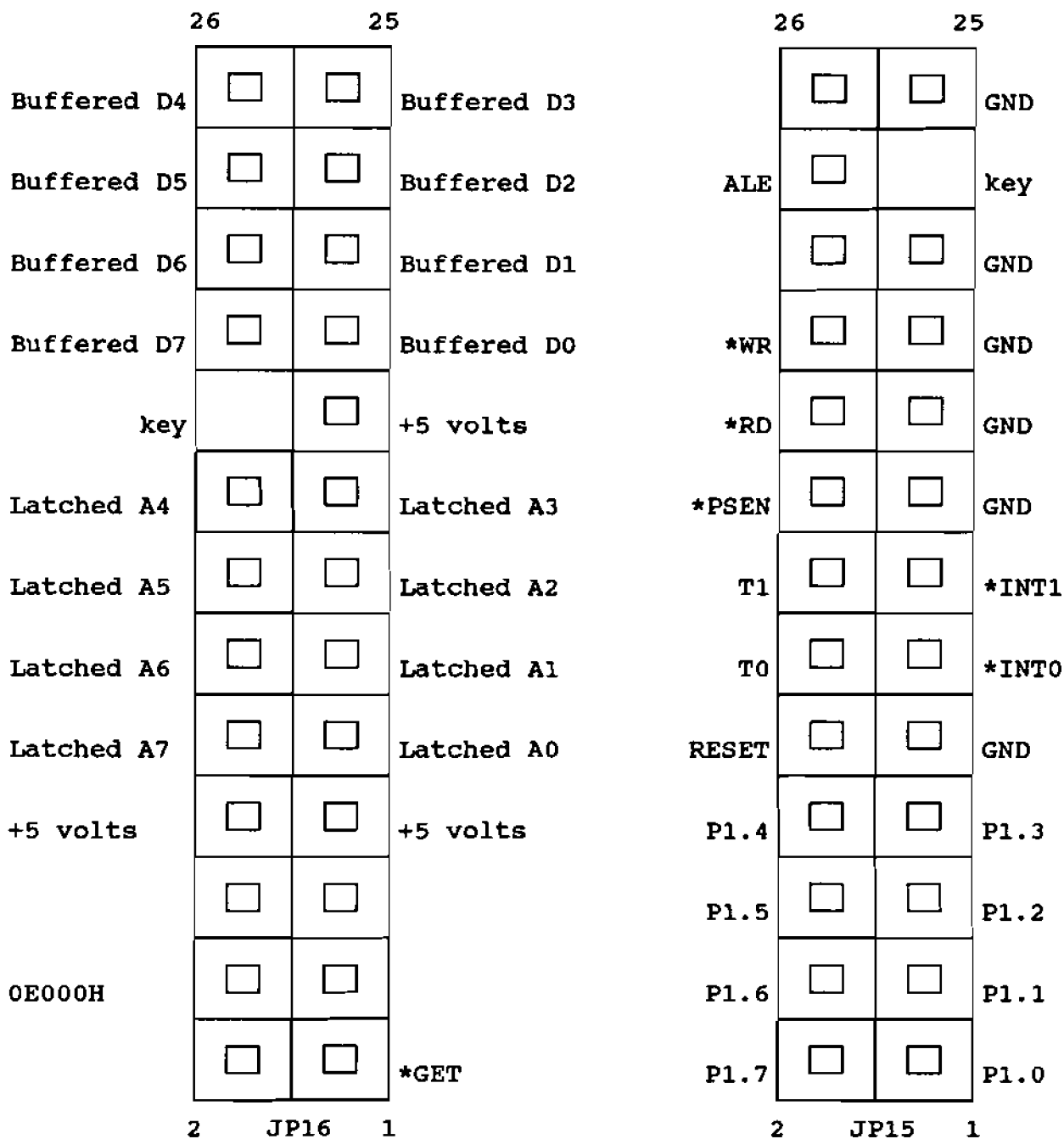
A set of screw terminal blocks are provided for RS-485 twisted pair communication.



JP7 shows termination of the RS-485 lines enabled

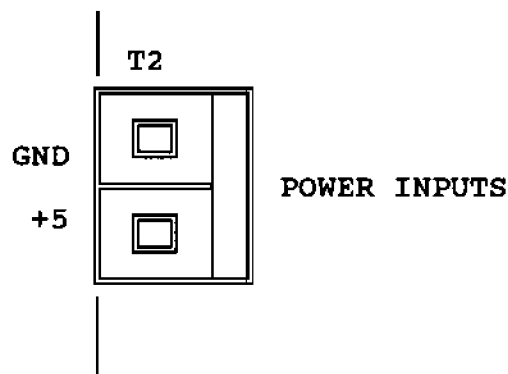
VERTICAL-STACKING EXPANSION HEADER

The small size of the RTC-320 microcontroller board is not compromised by expanding I/O through the expansion connector. The footprint remains the same as each I/O board only adds 3/4 of an inch to the height of the system. I/O expansion is obtained through a vertical header system making a backplane unnecessary. The data bus and latched low-order address bus passed are through the expansion header along with control lines and power. In place of the upper address bus, the upper 8K block is decoded and passed through the expansion header as a block select.



RTC-320 POWER REQUIREMENTS

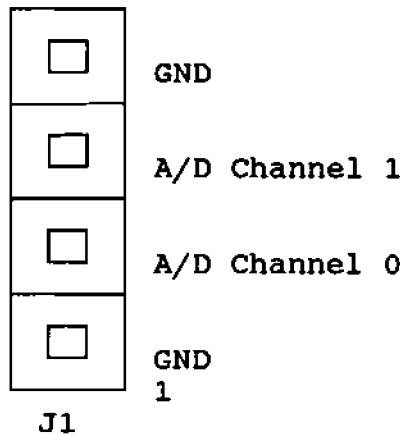
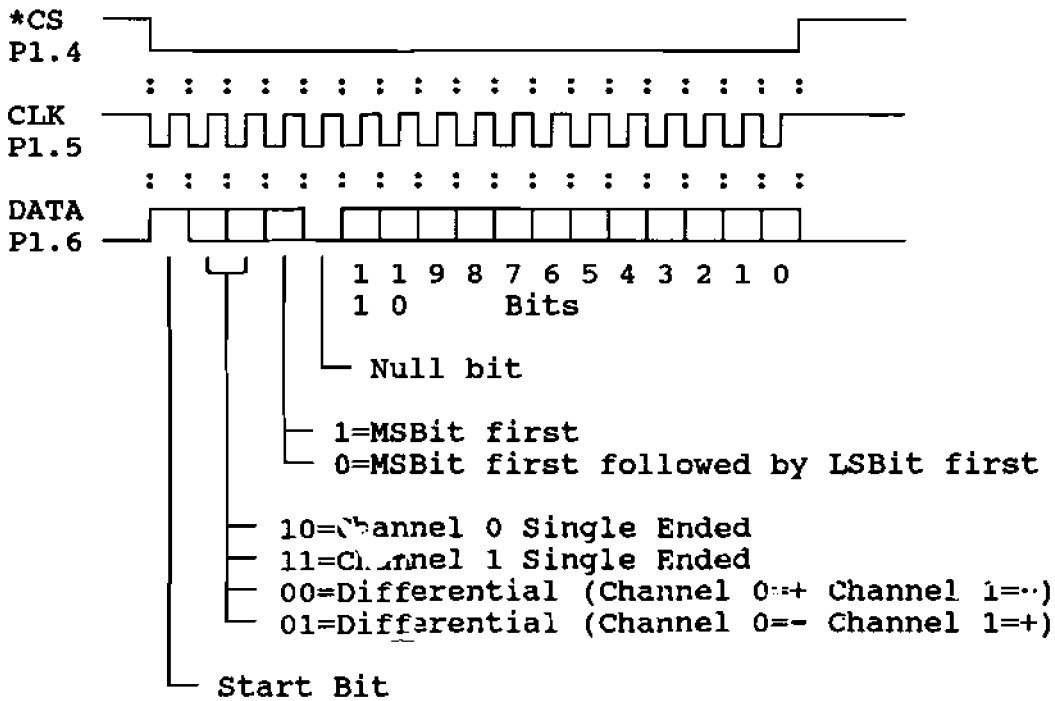
A set of screw terminal blocks are provided for +5 volt power and ground. 200mA are required for 22 MHz operation. 250mA are required for 33MHz operation.

**STAND-ALONE I/O CONNECTIONS**

In an attempt to allow the RTC-320 to be more widely used in a standalone mode, the most popular I/O was added. Additional I/O includes 24-bits of digital I/O plus a two channel 12-bit A/D converter.

A/D Converter

A three wire serial A/D (LTC1298) is used to provide the RTC-320 with two channels of 12-bit analog to digital conversion. The conversion is based on the clock speed, the maximum clock speed is $2.5\mu\text{S}$ high and $2.5\mu\text{S}$ low. Input impedance looks like 500Ω in series with 20pF . At maximum speed (about $90\mu\text{S}$ cycle time) the DC input current is about $1.56\mu\text{A}$. A 750Ω source impedance will cause about 1 bit of full-scale error. If the source resistance can not be small, then the clocking speed can be reduced by a factor of 10 or even 100.



Analog input channels are available on a 1x4 square pin header.

This skeletal program suggests one possible routine for reading the A/D convertor. The user needs to set the MODE and provide two registers for the 12-bit result.

```

CLK      EQU  P1.5
DIO      EQU  P1.6
CS       EQU  P1.4
MODE     EQU  0BH      ; Single Ended Channel 0
;        EQU  0FH      ; Single Ended Channel 1
;        EQU  09H      ; Differential +=Chan0, -=Chan1
;        EQU  0DH      ; Differential +=Chan1, -=Chan0
A_D_MSB  EQU  ???      ; Register to hold upper 4 bits
A_D_LSB  EQU  ???      ; Register to hold lower 8 bits

```

The actual routine start here:

```

LTC:     SETB  CS
         SETB  CLK
         MOV   B,#04H
         MOV   A,MODE
         CLR   CS

D_OUT:   CLR   CLK
         RRC   A
         MOV   DIO,C      ; 1 or more as necessary dependent
;        NOP      ; on execution speed, min 2.5µs
         SETB  CLK      ; between clock edges
;        NOP
         DJNZ  B,D_OUT

         CLR   A
         MOV   B,#05H

D_IN_M:  CLR   CLK
;        NOP
         MOV   C,DIO
         RLC
         SETB  CLK
;        NOP
         DJNZ  B,D_IN_M

         MOV   A_D_MSB,A
         MOV   B,#08H

D_IN_L:  CLR   CLK
;        NOP
         MOV   C,DIO
         RLC
         SETB  CLK
;        NOP
         DJNZ  B,D_IN_L

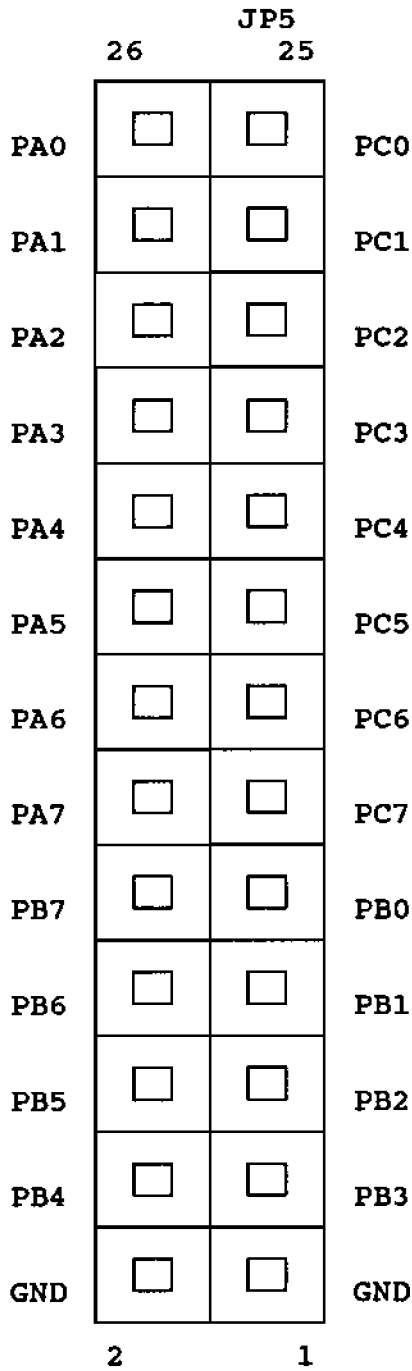
         MOV   A_D_LSB,A
         SETB  CS

```

8255 PIA

The 8255 is user programable through the MODE port at address 0DC03H. The I/O is split into three Ports. Port A is available through address 0DC00H. Port B is available through address 0DC01H. Port C is available through address 0DC02H. Upon power-up the 8255 PIA is configured as all input bits. The user can change the configuration at any time by writing to the MODE Port. NOTE: Any change to the MODE Port resets all outputs to logic low.

8255 Configuration				
Port A	Port B	Port C upper nybble	Port C lower nybble	MODE Value
IN	IN	IN	IN	09BH
IN	IN	IN	OUT	09AH
IN	IN	OUT	IN	093H
IN	IN	OUT	OUT	092H
IN	OUT	IN	IN	099H
IN	OUT	IN	OUT	098H
IN	OUT	OUT	IN	091H
IN	OUT	OUT	OUT	090H
OUT	IN	IN	IN	08BH
OUT	IN	IN	OUT	08AH
OUT	IN	OUT	IN	083H
OUT	IN	OUT	OUT	082H
OUT	OUT	IN	IN	089H
OUT	OUT	IN	OUT	088H
OUT	OUT	OUT	IN	081H
OUT	OUT	OUT	OUT	080H



Digital I/O connection are available on a 2x13 square pin header.

To eliminate unwanted noise on the RX input to the processor, remove the 75176 line driver chip (U4) if not using RS-485.

GETTING STARTED

RTC-320

The RTC-320 does not have any internal program, so the user must program an EPROM with machine language code which will start execution at 0000H. The following code can be programmed into a blank EPROM and will turn the LED on and off, verifying the ability to execute code. Refer to DALLAS's High-Speed Microcontroller Data Book for the particulars on the internal registers of the 80C320.

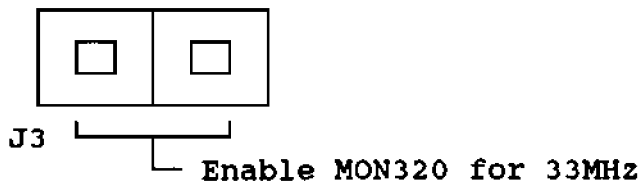
```

0000H  15H  F0H           ;DEC  B
0002H  D5H  F0H  F5H     ;DJNZ B,0000H
0005H  14H           ;DEC  A
0006H  70H  F8H           ;JNZ  0000H
0008H  B2H  B4H           ;CPL  T0
000AH  01H  00H           ;AJMP 0000H

```

MON320

When using the MON-320 (monitor EPROM), the code looks at P1.1 on the processor to determine what crystal is connected. The user must configure J3 correctly or the sign-on BAUD rate will be incorrectly configured.



J3 is shown configured for 22MHz (or 11MHz). NOTE: You can use this jumper in your own application once MON320 has been remove. It can be examined through P1.1 (high=no jumper low=jumper).

